# Quantum Communication Complexity Advantage Implies Violation of a Bell Inequality 

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We obtain a general connection between a large quantum advantage in communication complexity and Bell non-locality. We show that given any protocol offering a sufficiently large quantum advantage in communication complexity, there exists a way of obtaining measurement statistics which violate some Bell inequality. Our main tool is port-based teleportation. If the gap between quantum and classical communication complexity can grow arbitrarily large, the ratio of the quantum value to the classical value of the Bell quantity becomes unbounded with the increase in the number of inputs and outputs.
communication complexity $\mid$ Bell non-locality $\mid$ quantum advantage $\mid$ quantum information

The key element which distinguishes classical from quantum information theory is quantum correlations. The first attempt to quantify their strength was quantitatively expressed in Bell's theorem [1]. They are similar to classical correlations in that one cannot take advantage of them to perform superluminal communication, yet, every attempt to explain such correlations from the point of view of classical theory - namely, to find a local hidden variable model - is impossible. For a long time the existence of quantum correlations was merely of interest to philosophically minded physicists, and was considered an exotic peculiarity, rather than a useful resource for practical problems in physics or computer science. This has changed dramatically in recent years - it became apparent that quantum correlations can be used as a resource for a number of distributed information processing tasks $[2,3,4]$ producing surprising results [5, 6].
One area where using quantum correlations has widereaching practical implications is communication complexity. A typical instance of a communication complexity problem features two parties, Alice and Bob, who are given binary inputs $x$ and $y$. They wish to compute the value of $f(x, y)$ by exchanging messages between each other. The minimum amount of communication required to accomplish the task by exchanging classical bits (with bounded probability of success) is called classical communication complexity, denoted as $C(f)$.
There are two ways to account for the communication complexity of computing a function when we want to make use of quantum correlations. In the first one, Alice and Bob share any number of instances of the maximally entangled state $\left|\Psi^{-}\right\rangle_{A B}=\frac{1}{\sqrt{2}}(|01\rangle-|10\rangle)_{A B}$ beforehand and are allowed to exchange classical bits in order to solve the problem. Another approach is to have no pre-shared entanglement, but instead allow Alice and Bob to exchange qubits. The latter type of protocol can always be converted to the former with pre-shared entanglement and classical communication. We denote the quantum communication complexity of computing the function $f(x, y)$ (with bounded probability of success) by $Q(f)$.
For a large number of problems, the respective quantum communication complexity is much lower compared to its classical counterpart $[4,7]$. In such cases, we say that there ex-
ists a quantum advantage for communication complexity. In other words, one achieves a quantum advantage if the quantum communication complexity of the function is lower than its corresponding classical communication complexity.
One of the most striking example of quantum advantage is the famous Raz problem [5, 8] where quantum communication complexity is exponentially smaller than classical. Another example is the "hidden matching" problem for which the quantum advantage leads to one of the strongest possible violations of the Bell inequality [9]. The latter inequality plays an important role in detecting quantum correlations and certifying the genuinely quantum nature of resources at hand. Previously, to obtain an unbounded violation of a particular Bell inequality one resorted to problems with the exponential quantum advantage. Here, we show that one can achieve the same result using only polynomial quantum advantage.
As a matter of fact, the very first protocols offering quantum advantage were based on a quantum violation of certain Bell inequalities [6]. It was even shown that for a very large class of multiparty Bell inequalities, correlations which violate them lead to a quantum advantage (perhaps, for a peculiar function) [10]. This indicates that Bell non-locality often leads to a quantum advantage. However, there are more and more communication protocols which offer a quantum advantage, but, nevertheless, they are not known to violate any Bell inequality.

## Significance

For many communication complexity problems the quantum strategies, distinguished by using Bell non-local correlations, provide exponential advantage over the best possible classical strategies. Conversely, for any Bell non-local correlations there exists a communication complexity problem which is solved more efficiently using the former. Despite many efforts, there were only two problems for which one could certify that any strategy that outperforms the classical one must harbor Bell non-local correlations. We prove that any large advantage over the best known classical strategy makes use of Bell non-local correlations. Thus, we provide the missing link to the fundamental equivalence between Bell non-locality and quantum advantage.

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It has long been suspected [6] that quantum communication complexity and Bell non-locality are the two sides of the same coin. While it is possible to convert a Bell non-locality testing experiment to the communication complexity instance, the reverse has been known only for some particular examples. The question is whether this relationship holds in general, namely:
Q: Is quantum communication inherently equivalent to Bell non-locality when solving communication complexity problems?

Until now, there were only two concrete examples where one could certify quantum correlations in the context of communication complexity by providing a quantum state and a set of measurements whose statistics violate some Bell inequality The first case is the "hidden matching" problem and the second one is a theorem, which states that a special subset of protocols that provide quantum advantage also imply the violation of local realism [6]. To get the violation of Bell inequalities obtained from the examples above, one had to perform an involved analysis which relied on a problem-specific set of symmetries. Thus, such an approach cannot be generalized to an arbitrary protocol for achieving a quantum advantage in the communication complexity problem.
In this paper, we show that given any (sufficiently large) quantum advantage in communication complexity, there exists a way of obtaining measurement statistics which violate some linear Bell inequality. This completely resolves the question about the equivalence between the quantum communication and Bell non-locality: whenever a protocol computes the value of the function $f(x, y)$ better than the best classical protocol, even with a gap that is only quadratic, then there must exist a Bell inequality which is violated.
We provide a universal method which takes a protocol which achieves the quantum advantage in any single- or multi-round communication complexity problem and uses it to derive the violation of some linear Bell inequality. This method can be generalized to a setting with more than two parties. Our Bell inequalities lead to a so-called unbounded violation (see [11]): the ratio of the quantum value to the classical value of the Bell quantity can grow arbitrarily large with the increase of the number of inputs and outputs, whenever the ratio of $C(f)$ and $(Q(f))^{2}$ grows too. In particular, an exponential advantage leads to an exponential ratio.
Our method consists of two parts. In the first part, we use the quantum protocol based on the given communication complexity game to construct a set of quantum measurements on a maximally entangled state The central ingredient of our construction is the recently-discovered port-based teleportation [12, 13]. In the second part, given a protocol which computes a function $f$ by using $Q(f)$ qubits, and the optimal classical error probability achievable with $(Q(f))^{2}$ bits, we construct the corresponding linear Bell inequality which is subsequently violated by the above quantum measurements.

For one-way communication complexity problems we develop a much simpler method which is based on the remote state preparation and results in a non-linear Bell inequality.

Quantum communication complexity protocol. We start by defining a general quantum multi-round communication protocol. Two parties, Alice and Bob receive inputs $x \in X=$ $\{0,1\}^{n}$ and $y \in Y=\{0,1\}^{n}$ according to some distribution $\mu$ and their goal is to compute the function $f: X \times Y \rightarrow\{0,1\}$ by exchanging qubits over multiple rounds. We will further use subscripts for the system names to denote the round number. The parties proceed as follows.

1. Alice, applies $U_{x}^{A_{0} \rightarrow M_{1} A_{1}}$ on her local state $\rho_{A_{0}}$ and sends $\rho_{M_{1}}$ to Bob. In general, $M_{1}$ may be entangled with $A_{1}$, which remains with Alice.
2. Bob performs $U_{y}^{M_{1} B_{0} \rightarrow M_{2} B_{1}}$ on the state $\rho_{M_{1}} \otimes \sigma_{B_{0}}$. Then he sends back the system $M_{2}$ to Alice, keeping $B_{1}$.
3. Parties repeat steps 1 and 2 for $r-1$ rounds. In the last round, instead of communicating back to Alice, Bob measures the observable $o_{y}$ and outputs the value of the function $f$. The observable $o_{y}$ acts on the system $M_{2 r-1}$ and Bob's memory $B_{r-1}$.

The above protocol may be transformed to the form where a one-qubit system is exchanged between Alice and Bob at any round. To achieve this, we split the $Q$-qubit message from Alice to Bob (or vice versa) into $Q$ rounds of one-qubit transmission and modify the protocol as follows. We start from the initial state which has the form:

$$
\begin{equation*}
\left|\rho_{A}^{M}\right\rangle\left|\theta_{A}^{C}\right\rangle\left|\sigma_{B}^{M}\right\rangle, \tag{1}
\end{equation*}
$$

where $\left|\rho_{A}^{M}\right\rangle$ and $\left|\sigma_{B}^{M}\right\rangle$ describe the memory registers which belong to Alice and Bob respectively. The state $\left|\theta_{A}^{C}\right\rangle$, initially in state $|\theta\rangle=|0\rangle$ with Alice, is a one-qubit system which is used for message passing from Alice to Bob and vice-versa. In each round, Alice applies $U_{x}^{i}$ to $\rho \otimes \theta$, and Bob applies $U_{y}^{i}$ to $\sigma \otimes \theta$. In the last round, instead of applying a unitary transformation, Bob performs a measurement. One may view unitaries $U_{x}^{i}$ and $U_{y}^{i}$ as controlled gates acting on the memory with the one-qubit register acting as a control. This implies that for given $x$, in round $i$ the state of Alice memory is spanned on at most $2^{i}$ orthogonal vectors. This observation will be crucial for the construction of a compressed-memory quantum protocol. Thus, we can transform any given protocol which requires $Q$ qubits of communication into one which makes use of $2 Q$ one-qubit exchanges.

From an arbitrary protocol to a compressed-memory protocol. One shortcoming of the above protocols is that both players possess a local memory, possibly entangled with the message, which can span an arbitrary number of qubits and which therefore could be much too big to properly handle in other parts of our construction. We solve this problem by converting an arbitrary protocol, as described above, to a protocol where we can upper bound the maximum size of the local memory.
The following proposition, which is a consequence of the Yao-Kremer Lemma [3, 14] shows that it is possible to compress the parties' local memory each step, and that therefore the size of the local memory can be assumed to be at most the total communication. We include the proof in Section IV of the Supporting Information.
Proposition 1. For any $Q$-qubit quantum communication protocol (without prior entanglement) there exists a $Q$-qubit quantum communication protocol for which Alice and Bob can encode their local memory on at most $Q$ qubits each.

Quantum measurements from the quantum communication complexity protocol. We now show how to convert a multiround compressed-memory protocol for computing $f(x, y)$ which gives a quantum advantage to the violation of a linear Bell inequality. There exist two different protocols to achieve this. The first protocol is based on the recently introduced method of port-based teleportation which we briefly review in the next section. The second method, discussed at the end of the paper, relies on remote state preparation [15]. We will base our construction on the port-based teleportation because unlike the remote state preparation it is easily extendible to the multi-round protocol and also gives rise to a linear Bell inequality.

Port-based teleportation. In deterministic port-based teleportation, the two parties share $N$ pairs of maximally entangled qudits $\left|\Psi^{-}\right\rangle_{A_{1} B_{1}} \otimes \cdots \otimes\left|\Psi^{-}\right\rangle_{A_{N} B_{N}}$, each of which is called a 'port'. To transmit the state $\left|\Psi^{i n}\right\rangle_{A_{0}}$, the sender performs the square-root teleportation measurement given by a set of POVM elements $\{\Pi\}_{i=1}^{N}$ (precisely defined in Eqn. (27) of [13]) on all the systems $A_{i}, i=0, \ldots, N$, obtaining the result $z=1 \ldots N$. Then, he communicates $z$ to the receiver who traces out the subsystems $B_{1} \ldots B_{z-1} B_{z+1} \ldots B_{N}$ and remains with the teleported state $\left|\Psi^{o u t}\right\rangle_{B_{z}}$ in the subsystem $B_{z}$. Teleportation always succeeds and the fidelity of the teleported state with the original is $F\left(\left|\Psi^{i n}\right\rangle_{A_{0}},\left|\Psi^{\text {out }}\right\rangle_{B_{z}}\right) \geq 1-\frac{d^{2}}{N}$. The cost of the classical communication from sender to receiver is equal to $c=\log _{2} N$. The distinctive feature of this protocol is that unlike with original teleportation, it does not require a correction on the receiver's side.
Constructing quantum measurements. Using port-based teleportation we can now construct the relevant quantum measurements. Parties start with the initial state [1] and perform the following protocol.

1. Alice applies $U_{x}^{A_{0} \rightarrow M_{1} A_{1}}$ on her local state $\rho_{A_{0}}$. She obtains the state of size $Q_{1}=\log \operatorname{dim} M_{1}+\log \operatorname{dim} A_{1}$ which is teleported to Bob at once using $N_{1}$ ports each of dimension $2^{Q_{1}}$. This consumes $N_{1}$ ports. Alice does not communicate the classical teleportation outcomes $\left\{i_{1}^{A}\right\},\left|\left\{i_{1}^{A}\right\}\right|=N_{1}$ with $i_{1}^{A} \in\left\{1, \ldots, N_{1}\right\}$ to Bob.
2. Bob applies the local unitary $U_{y}^{M_{1} B_{0} \rightarrow M_{2} B_{1}}$ to each of the ports (he does not know the value of $i_{1}$ ) and teleports each of the $N_{1}$ states one-by-one by applying the teleportation measurement using $N_{2}$ ports each of the dimension $2^{Q_{2}}$ where $Q_{2}=\log \operatorname{dim} M_{2}+\log \operatorname{dim} B_{1}+\log \operatorname{dim} A_{1}$. This consumes $N_{1} N_{2}$ ports. Bob keeps the set of $N_{2}$ teleportation outcomes $\left\{i_{1,1}^{B}, \ldots, i_{1, N_{2}}^{B}\right\},\left|\left\{i_{1,1}^{B}, \ldots, i_{1, N_{2}}^{B}\right\}\right|=N_{1} N_{2}$ where for each $j=1 \ldots N_{2}, i_{1, j}^{B} \in\left\{1, \ldots, N_{2}\right\}$.
3. Parties repeat steps 1 and 2 for $r-1$ rounds

At the end of the protocol we obtain the set of measurements which map the generic communication protocol into the set of correlations:

$$
\begin{align*}
& p\left(\left\{i_{1}^{A}\right\},\left\{i_{1,1}^{B}, \ldots, i_{1, N_{1}}^{B}\right\},\left\{i_{2,1}^{A}, \ldots, i_{2, N_{1} N_{2}}^{A}\right\}, \ldots,\right. \\
& \left.\quad\left\{i_{r, 1}^{B}, \ldots, i_{r, N_{1} N_{2} \ldots N_{2 r-1}}^{B}\right\},\left\{o_{1}, \ldots, o_{N_{1} N_{2} \ldots N_{r}}\right\} \mid x, y\right), \tag{2}
\end{align*}
$$

where $\left\{o_{j}\right\}$ are the final teleportation measurements in round $r$ on Bob's side. An important feature of this construction is that all the quantum measurements are performed simultaneously but the classical information exchange happens sequentially. A single round of the protocol is depicted in Figure 1 and the entire protocol is depicted in Figure 2.
Simulating the quantum protocol. The last part of the puzzle is a method of simulating the compressed-memory quantum protocol using the above correlations and classical communication.
Lemma 1. Given a protocol for computing $f$ which uses $Q$ qubits of communication and achieves the success probability $p_{\text {succ }} \geq 1 / 2+\epsilon, \epsilon>0$, one can simulate it using correlations [2] and $10 Q^{2}$ bits of classical communication with the success probability $p_{\text {succ }} \geq 1 / 2+\left(1-2^{-Q}\right)^{2 Q} \epsilon$.
Proof: Having access to correlations [2], Alice and Bob exchange their respective outcomes of the teleportation measurements which amount to $\log _{2} N_{1} N_{2} N_{3} \ldots N_{2 r-1}$ bits of communication. This finalizes the port-based teleportation and thus simulates the corresponding quantum protocol. After exchange, Bob returns $o_{L}$ where $L$ denotes the last index which he received from Alice.

The above protocol is equivalent to $2 r$ rounds of port-based teleportation employed for the compressed-memory protocol. Since by the compression of Proposition 1 for every round $i$ the dimension of the teleported state $Q_{i}$ is at most $2^{2 Q+1}$ (the message is encoded in 1 qubit and the local memories are encoded in $Q$ qubits each), we set $\log _{2} N_{i}=5 Q$ so that the fidelity of teleportation on each step is $F \geq\left(1-2^{-Q}\right)$. Then the protocol has success probability $p_{\text {succ }} \geq 1 / 2+F^{2 r} \epsilon$, where $p_{\text {succ }} \geq 1 / 2+\epsilon$ is the success probability of the original quantum protocol. Bounding the number of rounds $r$ by the total amount of quantum communication $Q$, we get $p_{\text {succ }} \geq 1 / 2+1 / 2\left(1-2^{-Q}\right)^{2 Q} \epsilon$. Thus, the total amount of classical communication is bounded above by $10 Q^{2}$.

Construction of a Bell inequality and its violation. Let us sum up the whole construction. Firstly, we start with quantum multi-round protocol to compute $f$ which uses quantum communication and no shared entanglement. This protocol requires $Q$ qubits of communication and achieves $p_{\text {succ }} \geq 1 / 2+\epsilon$. In this protocol, Alice and Bob may use an arbitrary amount of local quantum memory between rounds. Second, we convert it to the protocol with compressed local quantum memory, where the latter can be encoded in $Q$ qubits. The compressed protocol is then used to obtain correlations in the form [2]. These correlations together with classical communication are used to recover the original communication complexity protocol which computes $f$. This protocol uses $O\left(Q^{2}\right)$ bits of classical communication and achieves success probability $p_{\text {succ }} \geq 1 / 2+\left(1-2^{-Q}\right)^{2 Q} \epsilon$.
Now, if for a function $f(x, y)$ there exists a gap between $C(f)$ and $(Q(f))^{2}$ with $p_{\text {succ }}=1 / 2+\delta$ for the classical communication complexity protocol, and $\delta \ll \epsilon-$ then we observe the quantum violation of the Bell inequality of the form:

$$
\begin{equation*}
\sum_{x, y} \mu(x, y) \sum_{q \in \mathcal{P}} p\left(o_{q}=f(x, y) \mid x, y\right) \leq 1 / 2+\delta \tag{3}
\end{equation*}
$$

where $\mu$ is a probability measure on $X \times Y$, the set $\mathcal{P}$ denotes the set of all paths from the root to the leaves of length $2 r-1$ of the tree formed by the subsequent outputs of Alice and Bob in the protocol and $p\left(o_{q}=f(x, y) \mid x, y\right)$ is the marginal probability which comes from summing over all indices which do not explicitly appear in the path $q$ (cf. Figure 3). With the exception of the last level, every node on the $i$-th level has $N_{i}$ children which correspond to the outcome of the $i$-th round of teleportation. The index of the first node in the path corresponds to the state being on Alice's side and each subsequent index corresponds to the state being either on Alice's or Bob's side in the alternating manner. The leaves of the tree correspond to the outcomes of Bob's binary observable, which is his guess of the value of the function $f(x, y)$. (Note that in the Bell inequality, there appear only special outputs those given by the paths of length $2 r-1$ from the root to the leaves - while in general, outputs will be given by all sequences composed by choosing one node from every level.)
The Bell inequality [3] is the central quantity of the paper. The left hand side of the inequality constitutes the maximal success probability of guessing the value of $f$ which can be achieved with the correlations of the form [2]. If this success probability turns out to be greater than the maximal success probability attained by the best classical protocol (the right hand side of the inequality) this implies that correlations [3] reveal Bell non-locality.

Large violation of a Bell inequality from communication complexity. We now show how to combine the above ingredients to
get the main result: whenever $C(f) \gg(Q(f))^{2}$, we obtain an unbounded violation of the Bell inequality - the ratio of the quantum to classical value of our Bell inequality grows arbitrarily when we increase the number of inputs and outputs $[6,9,11,16,17,18]$.
In order to state and proof the main theorem we summarize the above results in the following sequence of steps:

1. Given a quantum protocol with advantage which uses $Q$ bits of communication and achieves $p_{\text {succ }}=1 / 2+\epsilon$ we convert it (using Proposition 1) to the memoryless protocol which uses $10 Q^{2}$ bits of communication and achieves the same success probability.
2. From memoryless protocol using measurements and quantum state we obtain the set of quantum correlations $R_{q}$.
3. Using $R_{q}$ and $10 Q^{2}$ bits of classical communication we obtain a new protocol $\bar{P}$ which achieves

$$
p_{\text {succ }} \geq \frac{1}{2}+\left(1-2^{-Q}\right)^{2 Q} \epsilon
$$

Recall that all the above measurements are done simultaneously, but the exchange of the corresponding classical information happens sequentially.
4. We turn protocol $\bar{P}$ into a Bell inequality. To this end, we consider a general construction of Bell inequality given any function $f(x, y)$ and a protocol $P$ that uses communication and correlations. Namely, denote by $f_{P}(a, b, x, y)$ to be a guess of $f(x, y)$ determined by the protocol for given inputs $(x, y)$ and outputs $(a, b)$. Then, consider the probability of success of guessing the correct value of the function $f$ parametrized by the correlations $R$ :

$$
\begin{align*}
& p_{f, P}^{s u c c}(R)=\operatorname{Prob}\left[f_{P}(a, b, x, y)=f(x, y)\right] \equiv \\
& \equiv \sum_{x, y} \mu(x, y) \sum_{a, b} R(a b \mid x y) \mathbb{I}_{\left\{f_{P}(a, b, x, y)=f(x, y)\right\}} \tag{4}
\end{align*}
$$

where $\mathbb{I}(\cdot)$ is the indicator function. Our Bell inequality will simply be a shifted value of guessing probability

$$
\begin{equation*}
B_{f, P}(R)=p_{f, P}^{s u c c}(R)-\frac{1}{2} . \tag{5}
\end{equation*}
$$

5. We consider the behavior of the above Bell inequality on classical correlations $R_{c l}$, as a function of the amount of communication used by $\bar{P}$. To this end we apply Lemma 3 (proved in Section I of the Supporting Information) which states that given an arbitrary protocol $P$ which uses $C_{P}$ bits of communication, we have

$$
B_{f, P}\left(R_{c l}\right) \leq \sqrt{\frac{3 C_{P}}{C\left(f, \frac{2}{3}\right)}} .
$$

We apply it to our protocol $\bar{P}$.
Our main claim is contained in the following theorem:
Theorem 1. Suppose two parties can compute a function $f$ using the protocol $P$ with $Q$ qubits of communication and the success probability $\frac{2}{3}$. Then there exists a quantum correlation $R_{q}$ and Bell inequality $B_{f, P}$ such that

$$
\begin{equation*}
\frac{B_{f, P}\left(R_{q}\right)}{B_{f, P}\left(R_{c l}\right)} \geq \frac{\sqrt{C\left(f, \frac{2}{3}\right)}}{6 \sqrt{30} Q}\left(1-2^{-Q}\right)^{2 Q} \tag{6}
\end{equation*}
$$

where $C\left(f, \frac{2}{3}\right)$ is the classical communication complexity of $f$ with probability $\frac{2}{3}$, and $R_{c l}$ stands for arbitrary classical correlation.

Remark. The theorem implies that, if $Q^{2}$ is sufficiently smaller than $C$ (i.e. when we have a sufficiently large quantum advantage in communication complexity) then we obtain violation of a Bell inequality.
Proof: Given the protocol $P$ computing $f$ with success probability $\frac{2}{3}=\frac{1}{2}+\frac{1}{6}$ (where we set $\epsilon=\frac{1}{6}$ ) while using $Q$ qubits of communication, we consider protocol $\bar{P}$ from item 3 which uses $10 Q^{2}$ bits of communication with the same probability of success. If applied to correlations $R_{q}$ of item 2 and using Lemma 1 above, it achieves the success probability $\frac{1}{2}+\left(1-2^{-Q}\right)^{2 Q} \frac{1}{6}$ Thus, the Bell inequality $B_{f, \bar{P}}$ constructed in item 5 evaluated on $R_{q}$ gives

$$
\begin{equation*}
B_{f, \bar{P}}\left(R_{q}\right) \geq\left(1-2^{-Q}\right)^{2 Q} \frac{1}{6} \tag{7}
\end{equation*}
$$

The next step is to check the value of the same Bell inequality on classical correlations $R_{c l}$. To this end, we apply item 5 with $P=\bar{P}$, and $C_{P}=10 Q^{2}$, obtaining that for any classical correlations $R_{c l}$

$$
\begin{equation*}
B_{f, \bar{P}}\left(R_{c l}\right) \leq \sqrt{\frac{30 Q^{2}}{C\left(f, \frac{2}{3}\right)}} . \tag{8}
\end{equation*}
$$

We put together Eqs. [7] and [8] obtaining the required bound for the ratio of Bell value on our particular quantum correlation $R_{q}$, and arbitrary classical correlation $R_{c l}$

$$
\begin{equation*}
\frac{B_{f, \bar{P}}\left(R_{q}\right)}{B_{f, \bar{P}}\left(R_{c l}\right)} \geq \frac{\sqrt{C\left(f, \frac{2}{3}\right)}}{6 \sqrt{30} Q}\left(1-2^{-Q}\right)^{2 Q} . \tag{9}
\end{equation*}
$$

For $C\left(f, \frac{2}{3}\right) \gg Q$ the right-hand side becomes large implying large violation of a Bell inequality. The diagrammatic proof of the theorem is depicted in Figure 4.
We provide several examples to demonstrate the power of our result.

## Examples

Both of the examples are based on an explicit communication complexity problem called 'Vector in Subspace' which was first introduced in [5]. In this problem, Alice and Bob receive the $n$-dimensional vector $v$ and the description of $n / 2$-dimensional subspace $H$, respectively, with the promise that either $v \in H$ or $v \in H^{\perp}$. The aim of the game is to determine which subspace $v$ belongs to by exchanging messages between the parties. We will consider two variants of the problem below.
Vector in subspace problem with 1-way communication. In this protocol, there is only one round of communication from Alice to Bob. Also, the local memory is not used. The deterministic quantum protocol requires $\log n$ qubits of communication (where $n$ is the length of the vector in the problem), while the classical communication complexity is $C(f, 2 / 3)=\Omega(\sqrt[3]{n})[8]$.
Knowing the quantum protocol $P$ explicitly, we obtain a stronger Bell inequality because we do not need to invoke any approximations. Using $5 \log n$ bits of communication and correlations [2], we can achieve the quantum success probability of $p_{q}=1 / 2+1 / 2\left(1-2^{-5 \log n}\right)^{10 \log n}$, while the classical protocol using the same amount of communication achieves $p_{c}=1 / 2+\delta$, where $\delta^{2} \leq \frac{5 \log n}{A \sqrt[3]{n}}$, for some constant $A$. Thus, the ratio of quantum to classical values of the Bell inequality given in Theorem 1 is:

$$
\begin{equation*}
\frac{B\left(R_{q}\right)}{B\left(R_{c l}\right)}=\frac{1 / 2(1-1 / n)}{\sqrt{5 \log n / A \sqrt[3]{n}}}=\Omega\left(\frac{\sqrt[6]{n}}{\sqrt{\log n}}\right) \tag{10}
\end{equation*}
$$

where we use $B \equiv B_{f, P}$ when it does not lead to ambiguity.
Vector in subspace problem with 2 -way communication (Raz original problem [5]). In this protocol, Alice sends Bob a quantum state of size $\log n$ (where $n$ is the length of the vector in the problem) and then receives a state of the same size. As in the previous example, the parties do not use any local memory. There exists a deterministic quantum protocol for this problem. The classical communication complexity is $C(f, 2 / 3)=\Omega(\sqrt[4]{n} / \log n)$. But using only $10 \log n$ qubits of communication and correlations [2], we get $p_{q}=1 / 2+\left(1-2^{-\log n}\right)^{2}$. The classical protocol using the same amount of communication achieves $p_{c}=1 / 2+\delta$ where $\delta^{2} \leq c \frac{10 \log ^{2} n}{\sqrt[4]{n}}$, for some constant $A$. Thus, the ratio of quantum to classical Bell values is:

$$
\begin{equation*}
\frac{B\left(R_{q}\right)}{B\left(R_{c l}\right)}=\frac{1 / 2(1-1 / n)^{2}}{\sqrt{10 A \log ^{2} n / \sqrt[4]{n}}}=\Omega\left(\frac{\sqrt[8]{n}}{\log n}\right) . \tag{11}
\end{equation*}
$$

One-way communication complexity problems. We now detail the scenario when Alice is allowed to send a single message to Bob in order to introduce a very different approach to obtain the violation of a Bell inequality. In this case, state preparation protocol on Alice's side followed by the measurement of a quantum state by Bob will suffice. Also, there is no need for the local quantum memory on either side because one does not have to preserve the state of the communication protocol. Therefore, the role of the port-based teleportation is played by the remote state preparation.
One marked difference of this approach is that it consumes a significantly smaller amount of entanglement. Also, in this setting, we obtain the non-linear Bell inequality which explicitly features the probability of Bob guessing the communication from Alice - something which is not possible using the method which relies on the port-based teleportation.
We first outline the remote state preparation protocol, and then construct the relevant Bell inequalities below.

Remote state preparation. In the remote state preparation, Alice and Bob share a maximally entangled qudit state $\left|\Phi^{+}\right\rangle_{A B}=\frac{1}{\sqrt{d}} \sum_{i=0}^{d-1}|i\rangle_{A}|i\rangle_{B}$. Alice wants to prepare a known quantum state $|\phi\rangle$ on Bob's side by acting only on her share of the qudit, requiring no post-processing on his side. To achieve this, she performs a measurement with elements $\left\{\left|\phi^{*}\right\rangle\left\langle\phi^{*}\right|, \mathbb{I}-\left|\phi^{*}\right\rangle\left\langle\phi^{*}\right|\right\}$, where $\left|\phi^{*}\right\rangle$ is a conjugation of $|\phi\rangle$ in the computational basis, on her part of $\left|\Phi^{+}\right\rangle_{A B}$, followed by the communication of the classical outcome to Bob if she measured $\left|\phi^{*}\right\rangle\left\langle\phi^{*}\right|$ (we denote this outcome as 1 ). This protocol has a very low probability of success $\frac{1}{d}$. We discuss the techniques to amplify it in the Section II of the Supporting Information.

Correlations. Applying the remote state preparation protocol to our communication complexity problem, we obtain the following correlations:

$$
\begin{equation*}
p(a, b \mid x, y)=\operatorname{tr}\left[\left(M_{x}^{a} \otimes M_{y}^{b}\right) \rho_{A B}\right], \tag{12}
\end{equation*}
$$

where $\left\{M_{x}^{a}\right\}$ are the POVM elements from the remote state preparation and $\left\{M_{y}^{b}\right\}$ describes Bob's measurements on the shared state $\rho_{A B}$. In the current setup, the number of the binary observables of Alice and Bob is equal to the number of inputs $x$ and $y$. The correlations [12] are obtained by acting on a single instance of the entangled state whereas the multiround approach uses in the order of $2^{Q}$ states. Merging $m$ instances together, we obtain following set of correlations:

$$
\begin{equation*}
p\left(\{i\},\left\{o_{1}, \ldots, o_{N}\right\} \mid x, y\right), \tag{13}
\end{equation*}
$$

where $i \in I, I=\{1, \ldots, m\}$ denotes the case when the remote state preparation succeeds and $\left\{o_{i}\right\}$ are the respective outputs. Thus, our Bell inequality may be written in the form [3]:

$$
\begin{equation*}
\sum_{x, y} \mu(x, y) \sum_{i \in I} p\left(i, o_{i}=f(x, y) \mid x, y\right) \leq 1 / 2+\delta . \tag{14}
\end{equation*}
$$

Nonlinear Bell inequality. Here we derive a Bell inequality for the case where the parties have the option to abort at any stage of the protocol. Our inequality turns out to be nonlinear and will depend only on two parameters, $p_{A}$ and $p_{B}$, defined as follows:

- $p_{A}$ - probability that Alice succeeded, i.e. her outcome is 1 (averaged over all observables by the measure $\mu$ )

$$
\begin{equation*}
p_{A}=\sum_{x, y} \mu(x, y) p(a=1 \mid x, y) . \tag{15}
\end{equation*}
$$

This probability turns out to be equal to Bob successfully 'guessing' the communication from Alice in the absence of communication from the latter.

- $p_{B}$ - conditional probability, that Bob's outcome is equal to value of the function, given that Alice succeeded

$$
\begin{equation*}
p_{B}=\sum_{x, y} \mu(x, y) p(b=f(x, y) \mid x, y, a=1) . \tag{16}
\end{equation*}
$$

Using roughly $m \approx 1 / p_{A}$ instances of the state $\rho_{A B}$, Alice obtains one successful outcome $a=1$ on average. Then, Alice communicates to Bob this successful instance.
To obtain the inequality, we show how Alice and Bob may guess the correct value of the function. In this setup, as in the previous case, Alice uses $m \approx 1 / p_{A}$ instances of the state $\rho_{A B}$. Then Alice communicates to Bob the first instance where the outcome appeared, using $\log m \approx-\log p_{A}$ bits. Lastly, Bob looks at the outcome for the successful instance, and with probability $p_{B}$ obtains the value of the function $f$.
If Alice and Bob share a state that admits a local-realistic description, then the used communication cannot be smaller than the value $C\left(p_{B}, n\right)$, since it is the optimal value attainable by classical means. Thus for any local-realistic state, we must necessarily have:

$$
\begin{equation*}
\log \frac{1}{p_{A}} \gtrsim C\left(p_{B}, n\right) . \tag{17}
\end{equation*}
$$

See Section III of the Supporting Information for further details.

## Discussion

Examples show that our protocol produces large violations which are a bit weaker than the best known ones such as $\frac{n}{\log ^{2} n}$ [16] or $\frac{\sqrt{n}}{\log n}$ [9]. This seems to be the price for its universality. However, it is an interesting open question, whether one can find a communication complexity protocol, such that the obtained Bell inequality would admit more dramatic violation that what is currently achievable. Another challenge is to decrease the amount of entanglement used to violate our Bell inequalities, which in our construction is exponential in the quantum communication complexity of the given problem. Similarly, the output size grows exponentially which gives rise to the question of whether there exists a more efficient method of exhibiting the Bell non-locality of quantum communication complexity schemes. The last two challenges could be addressed by devising a more efficient teleportation protocol or
improving one of the existing ones [19]. Finally, our method does not cover the protocols with initial entanglement. This is quite paradoxical, because protocols that use initial entanglement should be Bell non-local even more explicitly. It is therefore desirable to search for a method of demonstrating the Bell non-locality of such protocols.

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Fig. 1. The structure of a single round of the protocol. Alice applies $U_{x}$ to her system, which if followed by Bob's unitary $U_{y}$. Bob has no information about the outcome of Alice's port-based teleportation, $i_{1}^{A}$, so he teleports each of his qudit subsystem individually obtaining $i_{1,1}^{B}, i_{1,2}^{B}$,


Fig. 2. Constructing quantum measurements. $A$ and $B$ denote Alice's and Bob's local subsystems respectively. Each measurement $M_{i}, i=1, \ldots, r_{2 r-1}$ represents the squareroot measurement in the port-based teleportation [12].


Fig. 3. Exchange of the information after simultaneous teleportations in order to reveal the path of teleported system in a 3 -round protocol. After Alice's teleportation measurement in the first round the state ended up in port 1. Then, Bob teleports each of the two ports from the array that he used in the previous round, obtaining the outcomes 2 and 3 for ports 1 and 2 respectively. Lastly, Alice performs a teleportation measurement for each of her four ports, obtaining the outcomes $2,4,5,8$ for the ports $1,2,3,4$ respectively. $A$ defines a path $q$ to be a sequence of teleportation outcomes: $q=\left\{i_{1,1}=1, i_{2,1}=2, i_{3,2}=4\right\}$. The last node of the path points to the system, whose outcome provides Bob's guess. Recall that the measurements are performed at the same time, and the sequential multi-round protocol consists only of the exchange of classical information obtained after teleportation. The latter is required to identify the last node of the path, which is used to make a guess about the value of the function.


Fig. 4. The scheme of the proof of Theorem 1. (a) an initial protocol evaluating function $f$ with bias $1 / 6$, using $Q$ qubits; (b) memoryless protocol, with the same bias, using $Q^{2}$ qubits; (c) protocol $\bar{P}$ using quantum correlations and $Q^{2}$ qubits, with bias still about $1 / 6$; (d) protocol $\bar{P}$ gives small bias for any classical correlation $R_{c}$ if $Q^{2}$ is sufficiently smaller than $C(f, 2 / 3)$.

